

TOP GUN II

PERENNIAL RYEGRASS

ATTRIBUTES

☆ 's 5 = Outstanding, 4 = Very Good, 3 = Good, 2 = Moderate, 1 = Poor





- **Top Gun II** can help reduce your chemical costs with improved resistance to pythium blight and brown patch -- two diseases that are difficult to control with chemicals
- Top Gun II shows excellent wear tolerance under high traffic conditions

PERFORMANCE HIGHLIGHTS

DISEASE AND PEST RESISTANCE: Top Gun WINTER PERFORMANCE: Holding its color II has outstanding resistance to two of the more costly diseases to control: pythium blight and brown patch. In addition, Top Gun II has superior resistance to pink snow mold. and red thread as well as other common turfgrass diseases and pests.

WIDE ADAPTATION: Top Gun II has good Northern and Midwest adaptation and is adaptable to different management regimeshigh, medium and low; including low cutting heights of ½" up to 2 " (1.2-5 cm).

WEAR TOLERANCE: First-rate adaptation to high traffic areas. When trialed under simulated traffic conditions at Michigan State University, Top Gun II was among the Top 10 out of 120 entries.

GREAT SPRING PERFORMANCE: Get your spring operations off to a quick start using Top Gun II for its superior spring green-up and spring density.

through winter and resistance to pink snow mold, Top Gun II shows great winter survival in northern locations. In more southern areas, Top Gun II has shown its adaptability to overseeding. In an overseeding trial on dormant bermudagrass at Toscana Country Club in Indian Wells, CA, mown at 7/16" (11 mm), Top Gun II displayed lovely quality, color and density and can be mown down to putting green heights for overseeding.

BLENDS WELL: Top Gun II is a good choice when used alone or matched with other Jacklin grasses in mixtures and blends for permanent turf in temperate and transition zone climates. Plant at 4-10 lb. per 1000 sq. ft. (20-50 g/m²). Top Gun II is adapted to use on golf course fairways, roughs, and tees, sports turf, home lawns, parks, and industrial and school sites.

